

# ARTS 2522: Digital Imaging Techniques

## -- Syllabus --

ARTS 2522-501: Digital Imaging Techniques  
Spring 2020  
UNM Valencia, Fine Arts  
UNM LEARN Blackboard Course

Instructor: M. Paige Taylor  
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Office hours: Tuesdays: 11am-2pm, and by appointment.  
Office location: Virtual. See the "How to Contact the Instructor" section of this syllabus.

### **COURSE DESCRIPTION**

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This course is an introduction to the artistic possibilities of digital compositing and other lens-based digital techniques. In this course you will learn to use Adobe's Photoshop to generate digital images both for electronic output and for making prints.\* Over the course of the semester we will be focusing on creating several projects expressing your personal artistic vision. The best projects will be the ones in which the technical issues of photography, particularly digital compositing, are used to further the artist's concept. In other words, make the projects your own, use the techniques to explore ideas and images you care about. Don't just fulfill the assignment. Most importantly have fun.

*\*Since this course is fully online, all projects will be presented online as digital images, not printed.*

### **STUDENT LEARNING OUTCOMES**

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1. Students will gain a deep understanding of Adobe's Photoshop as a tool for making photographic and photographically-based images.
2. Students will become familiar with contemporary photographic practice, especially as it relates to digital techniques.
3. Students will generate significant bodies of personal creative work using digital techniques and write successful artist statements.

Prerequisite: ARTS 1410: Introduction to Photography

### **STUDENT RESPONSIBILITIES:**

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- **Computer Skills:** Students must have basic computer and file management skills for all online courses. Custom tutoring services are available through the Learning Center. Required pre/co requisite is IT 101: Computer FUNdamentals. Students that fall behind due to lack of basic computer skills will be dropped.
- **Computer & Internet Access:** Students must have access to a computer and high-speed internet. Not being able to access the content delivered for this course due to a "slow" internet connection or the inability to access a computer WILL NOT be a sufficient excuse for the inability to successfully complete work for this online course.
- **UNM Email & Blackboard Learn Access:** Since Fall 2015 semester, all UNM-Valencia students are required to have a UNM Net ID which can be created by going to: <http://it.unm.edu/accounts/>. A UNM Net ID will give you access to the computer labs on campus, UNM Blackboard Learn and UNM Email. Make sure to update this information as your method of contact under personal information on Lobo Web.

- **Computer Lab Responsibility:** Please be advised that use of computer labs on UNM properties is governed by “Policy 2500: Acceptable Computer Use” which can be found at <http://policy.unm.edu/university-policies/2000/2500.html>. Food and drink are also prohibited in any computer lab on campus. Anyone violating these policies is subject to possible suspension and loss of computer lab privileges.
- **Title IX:** In an effort to meet obligations under Title IX, UNM faculty, Teaching Assistants, and Graduate Assistants are considered “responsible employees” by the Department of Education (see pg.15 - <http://www2.ed.gov/about/offices/list/ocr/docs/qa-201404-title-ix.pdf>). This designation requires that any report of gender discrimination which includes sexual harassment, sexual misconduct and sexual violence made to a faculty member, TA, or GA must be reported to the Title IX Coordinator at the Office of Equal Opportunity (oeo.unm.edu). For more information on the campus policy regarding sexual misconduct, see: <https://policy.unm.edu/university-policies/2000/2740.html>
- **Academic Dishonesty and Plagiarism:** (see <https://policy.unm.edu/regents-policies/section-4/4-8.html>). Each student is expected to maintain the highest standards of honesty and integrity in academic and professional matters. The University reserves the right to take disciplinary action, including dismissal, against any student who is found responsible for academic dishonesty. Any student who has been judged to have engaged in academic dishonesty in coursework may receive a reduced or failing grade for the work in question and/or for the course. Academic dishonesty includes, but is not limited to, dishonesty in quizzes, tests or assignments; claiming credit for work not done or done by others; hindering the academic work of other students; and misrepresenting academic or professional qualifications within or outside the University.
- **Disability:** If you have a documented disability, the Equal Access Services office will provide your instructor with a letter outlining your accommodations. The instructor will then discuss the available accommodations with you to determine the best learning environment. If you feel that you need accommodations, but have not documented your disability, please contact Yolanda Pino, Equal Access Coordinator at 505-925-8910 or [pinoy@unm.edu](mailto:pinoy@unm.edu).

## **STUDENT PARTICIPATION & EXPECTATIONS**

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- Students who do not log in to Blackboard during the first week of class will automatically be dropped.
- Students are required to complete all projects on time, participate in online critiques and discussion boards, complete quizzes, and maintain a safe, respectable, positive online class environment.
- Students are required to use proper **netiquette** in all online interactions with classmates and the instructor. Refer to the netiquette document on Blackboard for a specific list of acceptable and non-acceptable online behavior.
- Online classes are often more challenging than face-to-face classes. Please expect to spend a minimum of 8 hours a week (and probably more) to complete all classwork.
- Take ownership of your education: be an active learner and be responsible for completing your work on time and doing the best you can.
- For the most part, assignments and deadlines are weekly, posting on Monday and ending Sunday before midnight. Exceptions are discussion boards, class critiques, and writing assignments, which usually have a Thursday deadline. Please log in to our class on Blackboard each Monday to get the assignments for the week. There is also be a weekly checklist that includes all the tasks to complete for each week.
- As a learner in an online class, you are responsible for managing your time appropriately. Learning and working on assignments is asynchronous, meaning students are all working at different times toward the same goals and deadlines.

- There are six photography projects to complete. Students are required to make **NEW** photos for each project. Using photos that you took last month, last year, or years ago, are not acceptable and can result in not earning full credit for your photo projects.

## GRADING POLICY

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- Grading is based on a timely completion of course assignments, the quality of individual technical and critical development, conceptual progress, personal commitment, and the ability to work in an online community setting. Personal commitment involves regular online participation, consistent effort, completion of work, contributing to critiques and class discussions, and the general willingness to try. Make each project meaningful to yourself!
- Student work is assessed based on the course Student Learning Outcomes (SLOs) and project objectives. There are rubrics for each photo project which correspond to the SLOs. The rubrics are attached to the project assignments in Blackboard. These rubrics describe whether student work meets the project requirements. Students can find feedback from the instructor in the project rubrics so that they can see areas of potential improvement.
- No full credit will be given for any late work. If an assignment is not completed on time, an automatic 0 will be issued. You will need to make arrangements with the instructor if you are planning to make-up the work. Students can earn half credit for submitting photo project assignments after the due date. Students may not make up or earn partial credit for quizzes, discussion boards, and class critiques that are not completed by the due date.
- Incompletes are rarely issued. If 75% of the semester's work/projects/deliverables and participation have been completed with a satisfactory grade, an incomplete may not be issued.

### Grading Breakdown

• Photography Projects.....210 points	%	points
<i>Project 1</i> 20 points	A+   (97-100)	386-400
<i>Project 2</i> 30 points	A     (93-96)	370-385
<i>Project 3</i> 25 points	A-   (90-92)	358-369
<i>Project 4</i> 40 points	B+   (87-89)	346-357
<i>Project 5</i> 40 points	B     (83-86)	330-345
<i>Project 6, Final</i> 55 points	B-   (80-82)	318-329
• Class Critiques.....60 points	C+   (77-79)	306-317
6 critiques, 10 points each	C     (73-76)	290-305
• Quizzes.....85 points	C-   (70-72)	278-289
17 short quizzes, 5 points each	D+   (67-69)	266-277
• Discussion Boards.....30 points	D     (63-66)	250-265
3 discussion boards, 10 points each	D-   (60-62)	238-249
• Other Assignments.....15 points	F     (0-59)	0-237
Blackboard Student Orientation 5 points		
Student agreement               5 points		
Syllabus question               5 points		

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**400 points TOTAL**

Extra Credit           20 points           maximum for the semester

- Earn 5 points of extra credit for joining and using the Remind app for our class. Must join by the due date to earn credit.
- Earn 5 points of extra credit for posting a helpful resource on the HELP Forum (discussion board).

- Earn 5 points of extra credit for completing the class feedback survey at the end of the semester.
- Earn up to 10 points extra credit for visiting an art gallery or art museum off campus and completing the “Looking at Art” form.
- Earn up to 5 points extra credit for completing the “Looking at Art” form at the UNMV Fine Art Gallery.
- Earn 5 points of extra credit for participating in the UNMV Annual Student Art Exhibition.
- Earn 5 points of extra credit for attending a UNMV fine art exhibition opening.

See Blackboard Learn for the “Looking at Art” form and more information on earning extra credit.

Points will be added up and a letter grade will be issued according to the scale on page 3.

## **SUPPORT INFORMATION, RESOURCES, & TUTORIALS**

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- **Computer & Internet Access**

If you do not have access to a computer with high-speed internet on your own, you can access a computer at:

- **UNM Valencia Campus Computer Labs:**

Library Computers - <https://valencia.unm.edu/library/index.html>

The Learning Center Labs - <https://valencia.unm.edu/campus-resources/the-learning-center/index.html>

Business & Industrial Technologies Open Computer Lab – Room 117

Check for the open hours, which are posted at the lab each semester.

(Students might also be able to work in the B111 computer lab classroom in between scheduled classes or with permission of the instructors teaching in B111.)

- Los Lunas Public Library - <http://www.loslunasnm.gov/index.aspx?nid=103>

- Belen Public Library - <http://www.belen-nm.gov/library.htm>

- Bosque Farms Public Library - <http://library.bosquefarmsnm.gov>

- Albuquerque Public Library - <http://abqlibrary.org/home>

- UNM Main Campus Computer Labs - <http://it.unm.edu/pods/locations.html>

- Other public libraries, public coffee shops, restaurants, malls, etc....

- **Support for UNM Blackboard Learn:**

Blackboard Learn help: <https://learn.unm.edu/>

- **DMA / UNM Valencia Tutoring Services:**

- When possible, there is a Digital Media Arts tutor available to help students with computer and software needs. Please check Blackboard for current information on availability and hours.

- Custom tutoring services are available through UNM The Learning Center at 925-8900 or

<https://valencia.unm.edu/campus-resources/the-learning-center/index.html>

Online tutoring is also available.

- **Online Tutorials:**

Much of the content for this class is posted online as instructor-created VoiceThread presentations or Adobe video tutorials. Students may also need, or want, to find addition tutorials on their own through YouTube and other sources.

A wonderful resource for video tutorials is [LinkedIn Learning](https://www.lynda.com/) (formerly Lynda.com). ALL of the LinkedIn Learning content can be accessed for FREE with an Albuquerque Public Library card and 4-digit pin number. To access LinkedIn Learning with an ABQ library card, go to: <https://www.lynda.com/portal/Patron?org=cabq.gov>

- **Instructor Support:**

Please feel free to contact me at anytime with questions or concerns. Refer to the “How to Contact the Instructor” section of this syllabus for more information.

- **Community Support:**

There is a HELP Forum discussion board in the Blackboard Learn course. Use this as a place to post questions to the community. It is important for peer learning and peer communication to enhance our community.

- **Class Announcements:**

Every Monday a class announcement will post with a link to the weekly checklist and information on anything else that is relevant for the week. If ever there is a change to our class, like a deadline that has moved, or I get sick, I will send out a class announcement. So be sure to check your UNM email and our class announcements frequently.

- **Accessibility & Equal Access:**

- UNM-Valencia’s accessibility/ADA compliance website:

<http://valencia.unm.edu/about/accessibility.html>

- UNM-Valencia’s Equal Access Services website:

<http://valencia.unm.edu/students/advisement-and-counseling/equal-access-services.html>

## **SUPPLIES**

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### **Required:**

- Digital camera. (Most smartphone cameras will work for class.)
- Access to a computer with high-speed internet.
- Subscription to (or access to) Adobe Lightroom Classic and Photoshop

### **Preferred:**

- Digital camera with manually adjustable exposure settings and capable of creating RAW files.  
A smartphone with an app allowing manually adjustable exposure settings on the phone’s camera is fine too.
- Tripod  
Tripods can be improvised or borrowed from the Business & Industrial Technologies (BIT) department.
- External hard drive or cloud storage.  
Example: a USB flash or jump drive. Use your own external hard drive to save your classwork if you will be using a computer at school or other public computer. Use an external hard drive to back up your classwork if you will be using your own computer.

Read through the “Equipment, Supplies, Resources” document on Blackboard for more information on what you’ll need. There is no required text book for this course.

## **HOW TO CONTACT THE INSTRUCTOR**

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### **Email:**

Please send email to me through our class Blackboard Course Messages link. The Course Messages link is in the Course Menu, in the left-hand column on Blackboard. When choosing a recipient to email, choose “Taylor, Paige.” Blackboard course messages is the best way for me to keep track of our correspondences. If needed, you can email me directly: [mpaigetaylor@unm.edu](mailto:mpaigetaylor@unm.edu). I check my Blackboard email regularly and will respond to emails within 48 hours (72 hours weekends), and usually sooner.

**Remind App:**

You can contact me through the Remind app. The mobile app is free, or you can use it through a web browser. Join our class: ARTS 2522: Digital Imaging Techniques, @arts2522. I will respond as soon as I can. View the Remind App document on Blackboard for more information on how to join.

**Telephone:**

You can also contact me via text, telephone, or FaceTime at 213-590-1098. I will respond as soon as I can.

**Office Hours:**

Get an immediate response during my office hours on Tuesdays, 11am-2pm. Contact me in any of the ways listed above.

**METHODS OF INSTRUCTION**

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Methods of instruction include PDFs and VoiceThread presentations (lectures), articles, quizzes, video tutorials and demonstrations, discussion boards, small writing assignments, and class critiques.

**PDFs & VoiceThread Presentations** – There is a presentation introducing each of the photography projects and a few other important topics. There is an accompanying PDF for each presentation.

**Video Tutorials & Demos, Articles** – Information for how to use Adobe Lightroom Classic and Photoshop will be primarily through video tutorials and demonstrations. There are a few short articles to read on related topics.

**Class Critiques** – Each of the photography projects will culminate in a class critique where students will share their images and comments on a Blackboard discussion board. Students will view and comment on their classmates' work, offering feedback including constructive criticism and suggestions for improvement.

**Discussion Boards** – Students will share ideas, photos, and comments with each other on Blackboard discussion boards as a way to engage with one another and help each other prepare for photography projects.

**Writing Assignments** – There are a few short writing assignments, which accompany photography projects, to help students learn to express their ideas with words in addition to images.

**Other Activities** – Students are required to make new photographs for their projects. Please allow, or schedule, time to shoot for each project. Other learning activities may be assigned, as needed.

**PROJECTS**

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**Project 1: Before and After | 20 points | Due 2/9**Objectives:

- Students will create new digital images.
- Students will practice critical-thinking skills.
- Students will be able to navigate the Library Module and Develop Module in Adobe Lightroom (LR).
- Using Lightroom, students will be able to import & export images; organize, compare, and select images in the Library Module; and make adjustments to images in the Develop Module.
- Students will demonstrate the ability to explain and defend their artwork in a class critique, as well as offer constructive criticism to their classmates using language specific to art and photography.

Assignment:

Watch the presentation "Introduction to Project 1: Before & After" and take the short quiz.  
Watch the presentation "Digital Photo Workflow" and take the short quiz.

Watch the video tutorials introducing Adobe Lightroom and take the short quiz.

Watch the video tutorials on the Develop Module in Adobe Lightroom and take the short quiz.

Create new digital images specifically for Project 1.

Using Lightroom, import photos from your camera or phone. Use the Library Module to select five images for the project assignment. Explore the Develop Module. Make adjustments to each of the five images, as specified in the presentation introducing Project 1.\*

Export both the original (before) and edited (after) versions of your photos as jpegs. Present **10** final images (5 unedited “before” images, and 5 edited “after” images) on the class critique (Blackboard discussion board). Critique your classmates’ work.

*\*Edits for the “after” images are:*

Image 1. Black & White, Square Crop

Image 2. Histogram Adjustment, Desaturate

Image 3. Color Adjustment

Image 4. Adjustment Brush

Image 5. Artist’s Choice

## **PROJECT 2: Variations on a Theme | 30 points | Due 2/23**

### Objectives:

- Students will create digital images, shooting the same subject matter in different ways and from different perspectives.
- Students will practice critical-thinking skills.
- Students will be able to navigate basic tools and menus in Adobe Photoshop (PS).
- Students will be able to use Photoshop to edit images from Lightroom, create images with layers, apply layer adjustments, use selection tools, and transform layers.
- Students will demonstrate the ability to explain and defend their artwork in a class critique, as well as offer constructive criticism to their classmates using language specific to art and photography.

### Assignment:

Watch the presentation “Introduction to Project 2: Variations on a Theme” and take the short quiz.

Watch the video tutorials on Adobe Photoshop (introduction and basics) and take the short quiz.

Watch the video tutorials on Adobe Photoshop (advanced) and take the short quiz.

Select a subject (person, place, or thing, i.e., a vase of flowers, your best friend, your guitar). Using just your digital camera and creativity, photograph your subject from different angles, perspectives, distances, depths of field, movement/blur, etc. How many different kinds of images can you make of the same subject? Shoot a lot!

Make Lightroom and Photoshop adjustments to your images, as specified in the presentation introducing Project 3.\* Using Photoshop adjustment layers, make a variation of one of your photos by changing color. Using Photoshop selection tools, make a variation of one of your photos by adjusting only part of the image (selective editing). Using Photoshop layers, make a variation of one of your photos by using repetition or creating a pattern.

\*Final **6** images will be:

1. Photo of the entire subject (*edit in Lightroom*)
2. Photo with “interesting” angle or perspective (*edit in Lightroom*)
3. Abstract photo (*edit in Lightroom*)
4. Color variation (*edit in Photoshop using adjustment layers*)
5. Selective Edit (*edit in Photoshop using selection tools*)
6. Repetition/Pattern variation (*edit in Photoshop using multiple layers*)

Save your Photoshopped images back into the Lightroom library. From Lightroom, export the **6** variations of your images. Present **6** final images for the class critique (Blackboard discussion board). Critique your classmates' work.

### **PROJECT 3: Cut Out & Combine | 25 points | Due 3/1**

#### Objectives:

- Students will create digital images.
- Students will practice critical-thinking skills.
- Students will be able to use specific Photoshop tools and techniques to select and cut out parts of one image and combine and blend it onto another image.
- Students will demonstrate the ability to explain and defend their artwork in a class critique, as well as offer constructive criticism to their classmates using language specific to art and photography.

#### Assignment:

Watch the presentation "Introduction to Project 3: Cut Out & Combine" and take the short quiz.

Watch the video tutorials on Adobe Photoshop (cut out & combine) and take the short quiz.

Take new photos for Project 3 keeping in mind that you will be selecting and cutting out one part of a photo and combining it on another. Consider taking all the photos in the same setting or location with the same lighting at the same time. Having the same setting and lighting makes it easier to seamlessly combine images. When taking the "cut out" photos, photograph the subject to be cut out on a solid background that is a different color from the subject. Having a solid background that contrasts the subject helps make it easier to select the subject.

Make Lightroom and Photoshop adjustments to your images, as needed. Use Photoshop tools to select, mask, and cutout one subject, or part, of one photo and combine it onto another photo as a separate layer. Use layer masking and blending techniques to combine the images as seamlessly as possible.

Save your Photoshopped image(s) back into the Lightroom library. From Lightroom, export the **ONE**, final, combined image. Present the **ONE**, final, combined image on the class critique (Blackboard discussion board). Critique your classmates' work.

### **PROJECT 4: Movie Poster or Album Cover | 40 points | Due 3/15**

#### Objectives:

- After researching the styles used in movie posters and/or album covers, students will be able to recognize and analyze the visual strategies used to promote movies/music, to communicate the film or music genre, and persuade viewers to watch or listen.
- Students will practice critical-thinking skills.
- Students will create and appropriate digital images.
- Students will apply digital editing techniques from Project 1, 2, and 3 to Project 4.
- Students will be able to use Photoshop to mask, combine, and blend layers, and add text to images.
- Students will practice expressing their visual ideas through creative writing.
- Students will demonstrate the ability to explain and defend their artwork in a class critique, as well as offer constructive criticism to their classmates using language specific to art and photography.

#### Assignment:

Watch the presentation "Introduction to Project 4: Movie Poster or Album Cover" and take the short quiz.

Use the movie/music examples in the instructor's presentation on Project 4 as a starting point and continue to research the styles and visual techniques used in promotional movie posters or album covers. Choose at least 3-5 images of movie posters and/or album covers as examples for what you want to make or that inspire your own project. Post your image research examples on, and participate in, the Project 4 discussion board. Analyze the visual strategies used to

promote the movie/band, to communicate the film or musical genre, and persuade viewers to watch or listen.

Imagine a feature film or band/musical artist that does NOT already exist. Create a movie poster or album cover for the fictional film or band/musical artist that you imagine. Apply the visual strategies of your image research examples to your own project. Take your own, new digital photos for the poster or album cover. (You may supplement your own work with found images.) Use Photoshop text layers, layer masks, and blending techniques to combine images and add text.

Writing Assignment: Write a one-paragraph synopsis for the film or a description of the band/musical artist you imagine.

Save your Photoshopped image(s) back into the Lightroom library. From Lightroom, export **one** final image of your poster or album cover. Present two things on the class critique: your **one** final image of your movie poster or album cover and the writing assignment (film synopsis or band description). Critique your classmates' work.

## **PROJECT 5: Images Inspired by the History of Photography | 40 points | Due 4/5**

### Objectives:

- After researching historic and contemporary photographers/artists, students will be able to demonstrate a basic familiarity of many genres and artists throughout the history of photography.
- Students will practice critical-thinking skills.
- Students will be able to identify and analyze the aesthetic styles and visual techniques used by a photographer/artist, genre, or movement of their choice and create new images that reflect or incorporate those styles and techniques.
- Students will be able to apply Lightroom and Photoshop digital imaging techniques to create specific images.
- Students will practice expressing their visual ideas through writing.
- Students will demonstrate the ability to explain and defend their artwork in a class critique, as well as offer constructive criticism to their classmates using language specific to art and photography.

### Assignment:

Watch the presentation "Introduction to Project 5: Images Inspired by the History of Photography" & take the short quiz.

Use the examples in the instructor's presentation on the history of photography as a starting point and continue researching historic and contemporary photography. Based on your research, choose at least 3-5 "inspiration" images of a photographer/artist, genre, or movement you like as examples for what you want to make or that inspire your own project. If needed, do additional research on the one photographer/artist/genre/movement of your choice. Analyze the visual strategies used by the photographer/artist/genre/movement of your choice.

Writing Assignment: Write 1-2 paragraphs that include the name, time period, and description of the photographer/artist/genre/movement you chose for your project.

Apply the visual strategies of your photographer/artist/genre/movement of choice to your own project. Use Photoshop to create **5-10** of your own, new images that reflect or incorporate the styles and techniques use by the photographer/artist/genre/movement you chose.

Save your Photoshopped images back into the Lightroom library. From Lightroom, export **5-10** final images for Project 5. Present three things on the class critique: 3-5 "inspiration" images by the photographer/artist/genre/movement you chose as your inspiration, your own **5-10** final images, and the writing assignment (information about the photographer/artist/genre/movement you chose). Critique your classmates' work.

## PROJECT 6: Final, Self-Directed Series | 55 points | Due 5/3

### Objectives:

- Students will create new work based on a self-directed subject matter (agreed upon by the instructor).
- Students will incorporate the methods, visual strategies, and digital imaging techniques learned in class to create a cohesive series of images.
- Students will practice expressing their visual ideas through writing.
- Students will practice critical-thinking skills.
- Students will demonstrate the ability to explain and defend their artwork in a class critique, as well as offer constructive criticism to their classmates using language specific to art and photography.

### Assignment:

Watch the presentation “Introduction to Project 6: Final, Self-Directed Series” and take the short quiz.

Write a short project proposal outlining your ideas for the final project. Post your project proposal on and participate in the Project 6 discussion board.

Considering the methods, strategies, and digital imaging techniques learned in class, shoot and create a cohesive body of work that expresses a specific idea, concept, or narrative. The series needs to be **8-12** images.

Watch the presentation “How to Write an Artist Statement” and take the short quiz.

Write an artist statement for your final project. Email a draft of your artist statement to the instructor for feedback and proof-reading.

Save any Photoshopped images back into the Lightroom library. From Lightroom, export **8-12** final images for Project 6. Present two things on the class critique: your **8-12** final images, and your final, edited artist statement. Critique your classmates’ work.

## CLASS SCHEDULE

<b>WEEK 1: Tuesday 1/21</b> <span style="float: right;"><i>Week 1 assignments are due by Sunday, Jan. 26, at 11:59pm</i></span>	
<p><u>Assignments:</u></p> <p><b>Get Set Up for Our Online Class:</b></p> <ul style="list-style-type: none"> <li>• Watch the Welcome video.</li> <li>• Complete the UNM-Valencia Blackboard Learn Orientation Module.</li> <li>• Read syllabus, watch syllabus video tour, and complete syllabus scavenger hunt (quiz).</li> <li>• Post a syllabus question on the HELP forum.</li> <li>• Complete student agreement.</li> <li>• Read two articles: “Netiquette” and “21 Study Tips for Online Classes Success” and take quiz.</li> <li>• Read articles on Class Critiques. Take quiz on articles.</li> <li>• Read articles on Discussion Boards.</li> <li>• Participate in the Discussion Board: Introductions &amp; Favorite Photo (initial post).</li> <li>• Read article, “Equipment, Supplies, Resources.”</li> <li>• Create an account for Remind app (optional, extra credit).</li> </ul>	<p><u>Notes:</u></p> <p>Feel free to contact the instructor during office hours: Tuesday, 11am-2pm. Call, text, FaceTime, or use the Remind app.</p> <p>View the Week 1 Checklist for more information.</p>
<b>WEEK 2: Monday 1/27</b> <span style="float: right;"><i>Week 2 assignments are due by Sunday, Feb. 2, at 11:59pm*</i></span>	
<p><u>Assignments:</u></p> <ul style="list-style-type: none"> <li>• Discussion Board: comment &amp; respond.*</li> <li>• Watch presentation: Introduction to Project 1: Before &amp; After. Take quiz on presentation.</li> <li>• Watch presentation: Digital Photo Workflow. Take quiz on presentation.</li> <li>• Watch video tutorials introducing Adobe Lightroom. Take quiz on tutorials.</li> <li>• Watch video tutorials on the Develop Module in Adobe Lightroom. Take quiz on tutorials.</li> <li>• Shoot for and work on Project 1.</li> </ul>	<p><u>Notes:</u></p> <p><i>*Discussion Board: Comments are due by Thursday, Jan. 30, 11:59pm. Responses are due by Sunday, Feb. 2, 11:59pm.</i></p> <p>View the Week 2 Checklist for more information.</p>
<b>WEEK 3: Monday 2/3</b> <span style="float: right;"><i>Week 3 assignments are due by Sunday, Feb. 9, at 11:59pm</i></span>	
<p><u>Assignments:</u></p> <ul style="list-style-type: none"> <li>• Shoot, edit, and complete Project 1.</li> </ul>	<p><u>Notes:</u></p> <p><b>DUE - Project 1: Before &amp; After</b> Submit photos on class critique (Blackboard Discussion Board) by Sunday, Feb. 9, 11:59pm.</p> <p>View the Week 3 Checklist for more information.</p>

## CLASS SCHEDULE

<b>WEEK 4: Monday 2/10</b>		<i>Week 4 assignments are due by Sunday, Feb. 16, at 11:59pm*</i>
<p><u>Assignments:</u></p> <ul style="list-style-type: none"> <li>• Critique Project 1: Before &amp; After.*</li> <li>• Watch presentation: Introduction to Project 2: Variations on a Theme. Take quiz on presentation.</li> <li>• Watch video tutorials introducing Adobe Photoshop. Take quiz on tutorials.</li> <li>• Watch video tutorials on Photoshop advanced techniques. Take quiz on tutorials.</li> <li>• Plan and shoot for Project 2.</li> </ul>	<p><u>Notes:</u></p> <p><i>*Class Critique: Comments are due by Thursday, Feb. 13, 11:59pm. Responses are due by Sunday, Feb. 16, 11:59pm.</i></p> <p>View the Week 4 Checklist for more information.</p>	
<b>WEEK 5: Monday 2/17</b>		<i>Week 5 assignments are due by Sunday, Feb. 23, at 11:59pm</i>
<p><u>Assignments:</u></p> <ul style="list-style-type: none"> <li>• Shoot, edit and complete Project 2.</li> </ul>	<p><u>Notes:</u></p> <p><b>DUE - Project 2: Variations on a Theme</b> Submit photos on class critique (Blackboard Discussion Board) by Sunday, Feb. 23, 11:59pm.</p> <p>View the Week 5 Checklist for more information.</p>	
<b>WEEK 6: Monday 2/24</b>		<i>Week 6 assignments are due by Sunday, March 1, at 11:59pm*</i>
<p><u>Assignments:</u></p> <ul style="list-style-type: none"> <li>• Critique Project 2: Variations on a Theme.*</li> <li>• Watch presentation: Introduction to Project 3: Cut Out &amp; Combine. Take quiz on presentation.</li> <li>• Shoot, edit, and complete Project 3.</li> </ul>	<p><u>Notes:</u></p> <p><b>DUE - Project 3: Cutout &amp; Composite</b> Submit photos on class critique (Blackboard Discussion Board) by Sunday, March 1, 11:59pm.</p> <p><i>*Class Critique: Comments are due by Thursday, Feb. 27, 11:59pm. Responses are due by Sunday, March 1, 11:59pm.</i></p> <p>View the Week 6 Checklist for more information.</p>	
<b>WEEK 7: Monday 3/2</b>		<i>Week 7 assignments are due by Sunday, March 8, at 11:59pm*</i>
<p><u>Assignments:</u></p> <ul style="list-style-type: none"> <li>• Critique Project 3: Project 3: Cut Out &amp; Combine.*</li> <li>• Watch presentation: Introduction to Project 4: Movie Poster or Album Cover. Take quiz on presentation.</li> <li>• Participate in the Discussion Board: Image Research Ideas (initial post).</li> <li>• Work on writing assignment.</li> <li>• Plan and shoot for Project 4.</li> </ul>	<p><u>Notes:</u></p> <p><i>*Class Critique: Comments are due by Thursday, March 5, 11:59pm. Responses are due by Sunday, March 8, 11:59pm.</i></p> <p>View the Week 7 Checklist for more information.</p>	

## CLASS SCHEDULE

<b>WEEK 8:</b> Monday 3/9		<i>Week 8 assignments are due by Sunday, March 15, at 11:59pm*</i>
<u>Assignments:</u> <ul style="list-style-type: none"> <li>• Discussion Board: comment &amp; respond.*</li> <li>• Finish writing assignment.</li> <li>• Edit and complete Project 4.</li> </ul>	<u>Notes:</u> <p><b>DUE - Project 4: Movie Poster or Album Cover</b> Submit final image &amp; writing assignment on class critique (Blackboard Discussion Board) by Sunday, March 15, 11:59pm.</p> <p><i>*Discussion Board: Comments are due by Thursday, March 12, 11:59pm. Responses are due by Sunday, March 15, 11:59pm.</i></p> <p>View the Week 8 Checklist for more information.</p>	
<b>WEEK 9:</b> Monday 3/16		<b>SPRING BREAK</b> <i>Week 9 assignments are due by Sunday, March 22, at 11:59pm</i>
<u>Assignments:</u> <ul style="list-style-type: none"> <li>• Think about ideas for your final project: Project 6: Final, Self-Directed Series</li> </ul> <p><i>HAVE A GREAT SPRING BREAK!</i></p>	<u>Notes:</u> <p><i>(This is a good time to finish and submit late photo project assignments and do extra credit.)</i></p> <p>View the Week 9 Checklist for more information.</p>	
<b>WEEK 10:</b> Monday 3/23		<i>Week 10 assignments are due by Sunday, March 29, at 11:59pm*</i>
<u>Assignments:</u> <ul style="list-style-type: none"> <li>• Critique Project 4: Movie Poster or Album Cover.*</li> <li>• Watch presentation: Introduction to Project 5: Images Inspired by the History of Photography. Take quiz on presentation.</li> <li>• Do image research on photographers &amp; genres.</li> <li>• Work on writing assignment.</li> <li>• Plan and shoot for Project 5.</li> </ul>	<u>Notes:</u> <p><i>*Class Critique: Comments are due by Thursday, March 26, 11:59pm. Responses are due by Sunday, March 29, 11:59pm.</i></p> <p>View the Week 10 Checklist for more information.</p>	
<b>WEEK 11:</b> Monday 3/30		<i>Week 11 assignments are due by Sunday, April 5, at 11:59pm</i>
<u>Assignments:</u> <ul style="list-style-type: none"> <li>• Finish writing assignment.</li> <li>• Edit and complete Project 5.</li> </ul>	<u>Notes:</u> <p><b>DUE - Project 5: Images Inspired by the History of Photography</b> Submit 3-5 “inspiration images,” your photos, and writing assignment on class critique (Blackboard Discussion Board) by Sunday, April 5, 11:59pm.</p> <p>View the Week 11 Checklist for more information.</p>	

## CLASS SCHEDULE

<b>WEEK 12:</b> Monday 4/6		<i>Week 12 assignments are due by Sunday, April 12, at 11:59pm*</i>
<u>Assignments:</u>	<ul style="list-style-type: none"> <li>• Critique Project 5: Images Inspired by the History of Photography.*</li> <li>• Watch presentation: Introduction to Project 6: Final, Self-Directed Series. Take quiz on presentation.</li> <li>• Write a project proposal.</li> <li>• Participate in the Discussion Board: Project proposals (initial post).</li> <li>• Plan and shoot for Project 6.</li> </ul>	<u>Notes:</u>  <i>*Class Critique:  Comments are due by Thursday, April 9, 11:59pm.  Responses are due by Sunday, April 12, 11:59pm.</i>  View the Week 12 Checklist for more information.
<b>WEEK 13:</b> Monday 4/13		<i>Week 13 assignments are due by Sunday, April 19, at 11:59pm*</i>
<u>Assignments:</u>	<ul style="list-style-type: none"> <li>• Discussion Board: comment &amp; respond.*</li> <li>• Watch presentation: How to Write an Artist Statement. Take quiz on presentation.</li> <li>• Work on writing statement.</li> <li>• Shoot and edit Project 6.</li> </ul>	<u>Notes:</u>  <i>*Discussion Board:  Comments are due by Thursday, April 16, 11:59pm.  Responses are due by Sunday, April 19, 11:59pm.</i>  View the Week 13 Checklist for more information.
<b>WEEK 14:</b> Monday 4/20		<i>Week 14 assignments are due by Sunday, April 26, at 11:59pm</i>
<u>Assignments:</u>	<ul style="list-style-type: none"> <li>• Email a draft of artist statement to instructor.</li> <li>• Shoot and edit Project 6.</li> </ul>	<u>Notes:</u>  View the Week 14 Checklist for more information.
<b>WEEK 15:</b> Monday 4/27		<i>Week 15 assignments are due by Sunday, May 3, at 11:59pm</i>
<u>Assignments:</u>	<ul style="list-style-type: none"> <li>• Edit and finish artist statement.</li> <li>• Edit and complete Project 6.</li> </ul>	<u>Notes:</u>  <b>DUE - Project 6: Final, Self-Directed Series</b> Submit photos & artist statement on class critique (Blackboard Discussion Board) by Sunday, May 3, 11:59pm.  View the Week 15 Checklist for more information.
<b>WEEK 16:</b> Monday 5/4		<i>Week 16 assignments are due by Sunday, May 10, at 11:59pm*</i>
<u>Assignments:</u>	<ul style="list-style-type: none"> <li>• Critique Project 6: Final, Self-Directed Series.*</li> <li>• Watch presentation: Digital Printing. Take quiz on presentation.</li> <li>• Submit late photo projects &amp; extra credit.</li> </ul>	<u>Notes:</u>  <i>*Class Critique:  Comments are due by Thursday, May 7, 11:59pm.  Responses are due by Sunday, May 10, 11:59pm.</i>  View the Week 16 Checklist for more information.