



University of New Mexico, Valencia  
Instructor: Evan Dent  
Email: edent@unm.edu  
Art 125 Section 501 Art Practices  
Days/Times: MW 10:30–1:00pm  
Spring 2016

Office Hours: 9:30am-10:30am M/W  
Business & Technology- Room 106

### **Art Practices 1**

#### **Course Description:**

The main goal of this course is to give you solid foundational skills in the basic principles, elements, and terminology of design. You will learn how to make a compositionally sound 2-dimensional image working from observation and imagination. This class also teaches you to use your creativity to solve problems. The knowledge gained from this class can be applied to many art forms. Eventually, through serious study, you will discover how to express your ideas with more power.

1. Students will be able to see and visualize the world in new ways.
2. Students will improve their design abilities and aesthetic awareness including an appreciation of the opportunities and limitations of each media.
3. Each student will expand her or his vocabulary of art terms to enable the student to describe and evaluate their own work and the work of others.
4. Students will learn ways of systematically identifying and resolving design problems.

#### **Grades:**

The final course grade will be based primarily on the quality of the individual artwork produced from in-class work. The following highlights the approximate components of the final grade:

1. Creative Problem Solving
2. Evidence of using ideas from class
3. Presentation
4. Performance during Critiques
5. Attendance

#### **Grades are assessed on the following criteria:**

Participation in the class	70%
Portfolio reviews/critiques	30%

#### **Attendance Policy:**

It is important for each student to attend class since 70% of the final grade is based on in-class assignments. It is the student's responsibility to contact instructor (see contact info above) before the next class to determine a make-up assignment for missed classes.

Attendance will affect the final grade as follows:

- More than 3 Absences: Grade goes down 1 letter grades (A- to a B-)
- More than 4 Absences: Grade goes down 2 letter grades (A- to a C-)
- More than 5 Absences: **You must plead with me not to fail you.**

**Receiving a grade lower than a C- shows that you rarely attended class, lacked initiative and ambition toward learning, and made no forward progress in my class.**

<p style="text-align: center;"><b><u>Introduction to Painting</u></b></p> <p style="text-align: center;"><b>PROJECT &amp; CRITIQUE RUBRIC</b></p>	<p style="text-align: center;"><b><u>A+, A, A- (100% - 90%)</u></b></p> <p>Demonstrates excellent mastery of technical skills in painting two-dimensional images using a variety of tools and styles</p> <p>Quality of work is excellent, and is integrated with exceptional creativity</p> <p>Outstanding patience and persistence with outstanding problem solving skills demonstrated</p> <p>Demonstrates an outstanding ability to discuss and assess work in critique and class discussions</p> <p>Demonstrates extensive use and understanding of concepts and terminology used in the discipline</p>
<p style="text-align: center;"><b><u>B+, B, B- (89% - 80%)</u></b></p> <p>Demonstrates moderate technical skills in painting two-dimensional images using a variety of tools and styles</p> <p>Quality of work is good, and is integrated with some creativity</p> <p>Moderate patience and persistence with medium problem solving skills demonstrated</p> <p>Demonstrates a solid ability to discuss and assess work in critique</p> <p>Demonstrates competent use and understanding of concepts and terminology used in this discipline</p>	<p style="text-align: center;"><b><u>C+, C, C- (79% - 70%)</u></b></p> <p>Demonstrates average technical skills in painting two-dimensional images using a variety of tools and styles</p> <p>Quality of work is modest, and is moderately integrated with creativity</p> <p>Average patience and persistence with average problem solving skills demonstrated</p> <p>Demonstrates an average ability to discuss and assess work in critique</p> <p>Demonstrates an average use and understanding of concepts and terminology used in this discipline</p>
<p style="text-align: center;"><b><u>D+, D, D- (69% - 60%)</u></b></p> <p>Demonstrates a lack of technical skills in painting two-dimensional images using a variety of tools and styles</p> <p>Quality of work is borderline acceptable, and is poorly integrated with creativity</p> <p>Limited patience and persistence with limited problem solving skills demonstrated</p> <p>Demonstrates a limited ability to discuss and assess work in critique; minimal communication on how visual elements and strategies are used</p> <p>Demonstrates poor use and understanding of concepts and terminology used in this discipline</p>	<p style="text-align: center;"><b><u>F (59% and below)</u></b></p> <p>Fails to demonstrate technical skills in painting two-dimensional images using a variety of tools and styles</p> <p>Quality of work is unacceptable, and is not integrated with creativity</p> <p>No patience and persistence with no problem solving skills demonstrated</p> <p>Does not participate in discussing or assessing work in critique.</p> <p>Shows little or no understanding of the concepts and terminology used in this discipline</p>

### **Critiques:**

On multiple occasions throughout the semester we will have a critique of a project. You will be expected to contribute useful constructive criticism to each of your peers regarding their work. Remember, critiques are not a time to speak negatively about your classmates work; critiques are in place to strengthen the class as a whole and to provide help as to how your artwork can improve. **This means that under very few circumstances should you miss a critique.**

### **STUDENT RESPONSIBILITIES:**

Students are required to complete all assignments on time, participate in scheduled critiques, class discussions and maintain a safe, respectable, positive studio environment.

Art studio classes are very different than other classes. The majority of work is done in the studio due to equipment and material needs. For certain projects, students are expected to work in the studio several hours in addition to scheduled class times. Open studio hours will be announced and posted in the studio.

Students are expected to attend every class on time, fully prepared for each day's work and clean the studio before the end of each class. More than three absences without prior consultation may result in a failing grade or a drop from the class. Leaving excessively early or arriving late three times results in one absence.

Students are responsible for lecture and demo information missed if absent. No repeats of lectures or demos will be given due to lack of attendance.

Neither dishonesty nor unruly behavior will be tolerated in the classroom; such actions will lead to being dropped from the course. For the complete code of conduct see the UNM-Valencia Campus Catalog, or review the policies online at: [www.vc.unm.edu](http://www.vc.unm.edu).

Cell phones need to be put on mute during class times. If you must receive a call during class time leave the studio before you answer. No phone conversations, text messaging, web surfing, movie watching etc. in studios.

If you have a disability, please inform me of your special needs as soon as possible to ensure that those needs are met in a timely manner.

### **Supplies:**

#### **Paper:**

Bristol board, or other HEAVY WEIGHT art paper (Watercolor Paper works great)

The paper should be around 12" x 18"

Tracing Paper, 8.5"x11"

#### **Drawing Board**

Some sort of drawing board, which you can tape projects to. The more rigid and smooth the board is the better off you'll be. Masonite is inexpensive and works great.

#### **Pencils:**

Some sort of light pencil for sketching (mechanical pencils work great)

#### **Pens**

Sharpies (1 Fine Tip, 1 Ultra Fine)

1 Prismacolor Brush Tip Marker

#### **Erasers:**

1 White rubber eraser

#### **Paint**

Set of Acrylic Paint (Sets are cheaper than buying each tube)

Make sure you have black and white.

A bunch of little food condiment containers w/ lids (Any small salsa/condiment container from a fast food restaurant)

Misc.:

Paintbrush set (one of the sets in the bookstore will work great)

X-acto knife, blades

Drafting Tape or Blue Tape

Toolbox: To store and transport art supplies (fishing tackle boxes are also good, and usually cheaper)

Yardstick or ruler 18" or longer (metal)

Large folder or portfolio

Sketchbook: \*recommended\*

Minimum size – 8½" x 11". You are to take it everywhere with you and draw in it every day. Record images, ideas, experiment, write in it, keep class notes from this class in it, but above all draw in it.

**REPLACE SUPPLIES AS NEEDED. YOU WILL LOSE PENCILS, PENS AND ERASERS.**

**WRITE YOUR NAME ON ALL OF YOUR SUPPLIES**

**ADDITIONAL MATERIALS MAY BE REQUIRED AS NEEDED.**

**ARTS 125-501 Spring 2016 Calendar of Events**

**Week 1** – MLK Day/ Syllabus \*Class won't meet on Martin Luther King Day, Jan 18th

*Jan 18 Jan 20*

**Week 2** – Color/ Introduce Project 1(Pattern)

*Jan 25 Jan 27*

**Week 3** – Work on Project 1

*Feb 1 Feb 3*

**Week 4** – CRITIQUE PROJECT 1/ Introduce Project 2 (Composition)

*Feb 8 Feb 10*

**Week 5** – Work on Project 2

*Feb 15 Feb 17*

**Week 6** – CRITIQUE PROJECT 2/ Introduce Project 3 (Texture)

*Feb 22 Feb 24*

**Week 7** – Work on Project 3

*Feb 29 March 2*

**Week 8** – CRITIQUE PROJECT 3/ Color Mixing Demo (You'll need paint)

*March 7 March 9*

**Week 9** – Spring Break

*March 14 March 18*

**Week 10** – Introduce Project 4 (Camouflage) /Work on Project 4

*March 21 March 23*

**Week 11** – Work on Project 4/ CRITIQUE PROJECT 4

*March 28 March 30*

**Week 12** – Introduce Project 5 (Composition in a Shape) / Work on Project 5

*April 4 April 6*

**Week 13** – Work on Project 5/ CRITIQUE PROJECT 5

*April 11 April 13*

**Week 14** – Introduce FINAL PROJECT (Relief Printmaking)

*April 18 April 20*

**Week 15** – Work on FINAL

*April 25 April 27*

**Week 16** – Work on Final

*May 2 May 4*

**FINAL - CRIT PROJECT 5**