

# ARTS 1410: Introduction to Photography

## -- Syllabus --

ARTS 1410: Introduction to Photography  
Summer 2020  
UNM Valencia, Fine Arts  
UNM LEARN Blackboard Course

Instructor: M. Paige Taylor  
Contact: mpaigetaylor@unm.edu  
Office hours: Tuesdays: 11am-12pm, and by appointment.  
Office location: Virtual. See the "How to Contact the Instructor" section of this syllabus.

### **COURSE DESCRIPTION**

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This course introduces the making of photographic images from a broad viewpoint to consider both as an art practice and as a cultural practice. The course covers technical information on camera use and functionality, composition and visual design, digital workflow and editing, professional functions of manipulating and enhancing images, and printing correctly and effectively. The historical aspects of photography are also covered.

### **STUDENT LEARNING OUTCOMES**

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Students will:

- Gain fluency with basic camera function as well as a working knowledge of other photographic equipment and software to produce technically competent photographs.
- Have a familiarity with current image-editing software to enhance images as well as developing a digital workflow for the management of digital images.
- Be able to develop creative solutions to visual photographic problems.
- Gain awareness of contemporary issues in contemporary art photographic practice that can be applied to the one's own individual practice.
- Develop the ability to critically analyze and discuss photographic images.
- Print\* and produce a final project that demonstrates synthesis of ideas presented in the course readings, critiques, and individual research.
- Demonstrate photographic terminology, and the many ways photographs function in society, both currently and historically.

*\*Because this course is fully online, final projects will be presented as digital images, not printed.*

### **STUDENT RESPONSIBILITIES:**

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- **Computer Skills:** Students must have basic computer and file management skills for all online courses. Custom tutoring services are available through the Learning Center. Required pre/co requisite is IT 101: Computer FUNDamentals. Students that fall behind due to lack of basic computer skills will be dropped.
- **Computer & Internet Access:** Students must have access to a computer and high-speed internet. Not being able to access the content delivered for this course due to a "slow" internet connection or the inability to access a computer WILL NOT be a sufficient excuse for the inability to successfully complete work for this online course.
- **UNM Email & Blackboard Learn Access:** All UNM-Valencia students are required to have a UNM Net ID which can be created by going to: <http://it.unm.edu/accounts/>. UNM Net ID will give you access to the computer labs on campus, UNM Blackboard Learn and UNM Email. Make sure to update this information as your method of contact under personal information on Lobo Web.

- **Computer Lab Responsibility:** Please be advised that use of computer labs on UNM properties is governed by “Policy 2500: Acceptable Computer Use” which can be found at <http://policy.unm.edu/university-policies/2000/2500.html>. Food and drink are also prohibited in any computer lab on campus. Anyone violating these policies is subject to possible suspension and loss of computer lab privileges.
- **Title IX:** In an effort to meet obligations under Title IX, UNM faculty, Teaching Assistants, and Graduate Assistants are considered “responsible employees” by the Department of Education (see pg.15 - <http://www2.ed.gov/about/offices/list/ocr/docs/qa-201404-title-ix.pdf>). This designation requires that any report of gender discrimination which includes sexual harassment, sexual misconduct and sexual violence made to a faculty member, TA, or GA must be reported to the Title IX Coordinator at the Office of Equal Opportunity (oeo.unm.edu). For more information on the campus policy regarding sexual misconduct, see: <https://policy.unm.edu/university-policies/2000/2740.html>
- **Academic Dishonesty and Plagiarism:** (see <https://policy.unm.edu/regents-policies/section-4/4-8.html>). Each student is expected to maintain the highest standards of honesty and integrity in academic and professional matters. The University reserves the right to take disciplinary action, including dismissal, against any student who is found responsible for academic dishonesty. Any student who has been judged to have engaged in academic dishonesty in coursework may receive a reduced or failing grade for the work in question and/or for the course. Academic dishonesty includes, but is not limited to, dishonesty in quizzes, tests or assignments; claiming credit for work not done or done by others; hindering the academic work of other students; and misrepresenting academic or professional qualifications within or outside the University.
- **Disability:** If you have a documented disability, the Equal Access Services office will provide your instructor with a letter outlining your accommodations. The instructor will then discuss the available accommodations with you to determine the best learning environment. If you feel that you need accommodations, but have not documented your disability, please contact Yolanda Pino, Equal Access Coordinator at 505-925-8910 or [pino@unm.edu](mailto:pino@unm.edu).

## STUDENT PARTICIPATION & EXPECTATIONS

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- Students who do not log in to Blackboard during the first week of class will automatically be dropped.
- Students are required to complete all projects on time, participate in online critiques and discussion boards, and maintain a safe, respectable, positive online class environment.
- Students are required to use proper **netiquette** in all online interactions with classmates and the instructor. Refer to the netiquette document on Blackboard for a specific list of acceptable and non-acceptable online behavior.
- Online classes are often more challenging than face-to-face classes. Please expect to spend a minimum of 8 hours a week (and probably more) to complete all classwork.
- Take ownership of your education. Be an active learner. You are responsible for managing your time appropriately, completing your work on time, and doing the best you can.
- Learning and working on assignments is asynchronous, meaning students are all working at different times toward the same goals and deadlines.
- For the most part, assignments and deadlines are weekly, posting on Monday and ending Sunday before midnight. Exceptions are discussion boards, class critiques, and writing assignments, which usually have a Thursday deadline. Please log in to our class on Blackboard each Monday to get the assignments for the week. There is also a weekly checklist that includes all the tasks to complete for each week.



- Earn up to 5 points extra credit for completing the “Looking at Art” form at the UNM-VC Fine Art Gallery.
- Earn 5 points of extra credit for participating in the UNM-VC Annual Student Art Exhibition.
- Earn 5 points of extra credit for attending a UNM-VC fine art exhibition opening.

See Blackboard Learn for the “Looking at Art” form and more information on earning extra credit.

Points will be added up and a letter grade will be issued according to the scale on page 3.

## **SUPPORT INFORMATION, RESOURCES, & TUTORIALS**

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- **Computer & Internet Access**

If you do not have access to a computer with high-speed internet on your own, you can access a computer at:

- **UNM Valencia Campus Computer Labs:**

Library Computers - <https://valencia.unm.edu/library/index.html>

The Learning Center Labs - <https://valencia.unm.edu/campus-resources/the-learning-center/index.html>

Business & Industrial Technologies Computer Lab – Room 111

Check for the open hours, which are posted at the lab each semester.

(Students may work in the B111 computer lab classroom in between scheduled classes or during another class as long as you are respectful of the other students in class.)

- Los Lunas Public Library - <http://www.loslunasnm.gov/index.aspx?nid=103>

- Belen Public Library - <http://www.belen-nm.gov/library.htm>

- Bosque Farms Public Library - <http://library.bosquefarmsonm.gov>

- Albuquerque Public Library - <http://abqlibrary.org/home>

- UNM Main Campus Computer Labs - <http://it.unm.edu/pods/locations.html>

- Other public libraries, public coffee shops, restaurants, malls, etc....

- **Support for UNM Blackboard Learn:**

Blackboard Learn help: <https://learn.unm.edu/>

- **DMA / UNM Valencia Tutoring Services:**

- When possible, there is a Digital Media Arts tutor available to help students with computer and software needs. Please check Blackboard for current information on availability and hours.

- Custom tutoring services are available through UNM The Learning Center at 925-8900 or

<https://valencia.unm.edu/campus-resources/the-learning-center/index.html>

Online tutoring is also available.

- **Online Tutorials:**

Much of the content for this class is posted online as instructor-created PDF presentations and Adobe video tutorials. Students may also need, or want, to find addition tutorials on their own through YouTube and other sources.

A wonderful resource for video tutorials is [LinkedIn Learning](https://www.lynda.com) (formerly Lynda.com). ALL of the LinkedIn Learning content can be accessed for FREE with an Albuquerque Public Library card and 4-digit pin number. To access LinkedIn Learning with an ABQ library card, go to: <https://www.lynda.com/portal/Patron?org=cabq.gov>

- **Instructor Support:**

Please feel free to contact the instructor at anytime with questions or concerns. Refer to the “How to Contact the Instructor” section of this syllabus for more information.

- **Class Support:**

There is a HELP Forum discussion board in the Blackboard Learn course. Use this as a place to post questions and comments to the class. Peer learning and communication is an important part of enhancing our class community.

- **Class Announcements:**

Every Monday a class announcement will post with a link to the weekly checklist and information on anything else that is relevant for the week. If ever there is a change to our class, like a deadline that has moved, or I get sick, I will send out a class announcement. Be sure to check your UNM email and our class announcements frequently.

- **Accessibility & Equal Access:**

- UNM-Valencia's accessibility/ADA compliance website:

<http://valencia.unm.edu/about/accessibility.html>

- UNM-Valencia's Equal Access Services website:

<http://valencia.unm.edu/students/advisement-and-counseling/equal-access-services.html>

## **SUPPLIES**

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### **Required:**

- Digital camera with manually adjustable exposure settings. (Most smartphone cameras will work for class.)
- Access to a computer with high-speed internet.

### **Preferred:**

- Tripod

Tripods can be improvised, borrowed from the Business & Industrial Technologies (BIT) department, or purchased inexpensively.

- External hard drive or cloud storage.

Example: a USB flash or jump drive. Use your own external hard drive to save your classwork if you will be using a computer at school or other public computer. Use an external hard drive to back up your classwork if you will be using your own computer.

Read through the "Equipment, Supplies, Resources" document on Blackboard for more information on what you'll need. There is no required text book for this course.

## **HOW TO CONTACT THE INSTRUCTOR**

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### **Email:**

Please send email to me through our class Blackboard Course Messages link. The Course Messages link is in the Course Menu, in the left-hand column on Blackboard. When choosing a recipient to email, choose "Taylor, Paige." Blackboard course messages is the best way for me to keep track of our correspondences. If needed, you can email me directly: [mpaigetaylor@unm.edu](mailto:mpaigetaylor@unm.edu). I check my Blackboard email regularly and will respond to emails within 48 hours (72 hours weekends), and usually sooner.

### **Remind App:**

You can contact me through the Remind app. The mobile app is free, or you can use it through a web browser. Join our class: ARTS 1410: Introduction to Photography, @arts1410. I will respond as soon as I can. View the Remind App document on Blackboard for more information on how to join.

### **Telephone:**

You can also contact me via text, telephone, or FaceTime at 213-590-1098. I will respond as soon as I can.

**Office Hours:**

Get an immediate response during my office hour on Tuesdays 11am-12pm. Contact me in any of the ways listed above.

**METHODS OF INSTRUCTION**

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Methods of instruction include PDF presentations (lectures), articles, quizzes, video tutorials and demonstrations, discussion boards, small writing assignments, and class critiques.

**PDF Presentations** – There is a PDF presentation introducing each of the four photography projects and a few other important topics.

**Video Tutorials & Demos, Articles** – Information for how to use digital cameras and software will be primarily through video tutorials. There are a few short articles to read on related topics.

**Class Critiques** – Each of the four photography projects will culminate in a class critique where students share their images and comments on a Blackboard discussion board. Students will view and comment on their classmates' work, offering feedback including constructive criticism and suggestions for improvement.

**Discussion Boards** – Students will share ideas, photos, and comments with each other on Blackboard discussion boards as a way to help each other and prepare for photography projects.

**Writing Assignments** – There are a few short writing assignments, which accompany photography projects, to help students learn to express their ideas with words in addition to images.

**Other Activities** – Students are required to make new photographs for their projects. Please allow or schedule time to shoot for each project. Other learning activities may be assigned, as needed.

**PROJECTS**

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**PROJECT 1: Elements & Principles of Design | 20 points | Due 6/14****Objectives:**

- Students will create digital images.
- Students will practice the skill of observation.
- Students will practice critical-thinking skills.
- Students will be able to translate visual concepts into photographic images.
- Students will demonstrate the ability to explain and defend their artwork in a class critique, as well as offer constructive criticism to their classmates using language specific to art and photography.

**Assignment:**

Read the presentation "Introduction to Project 1: Elements & Principles of Design" and take the short quiz.

Read the articles about class critiques and take the short quiz.

From the list of elements and principles of design in the presentation, choose 10 to photograph. Each of the 10 photos should focus on illustrating one element or principle of design. The 10 photos should illustrate 10 *different* elements/principles. Students may use whatever kind of digital camera they choose. Images may be in color and/or black & white. Present a total of ten final digital images in the class critique (Blackboard discussion board).

Critique your classmates' work.

## PROJECT 2: Exposing for Motion & Depth of Field | 35 points | Due 6/28

### Objectives:

- Students will be able to adjust the ISO, shutter speed, and aperture on their digital camera to correctly expose and control motion and depth of field.
- Students will create digital images.
- Students will practice the skill of observation.
- Students will practice critical-thinking skills.
- Students will be able to translate visual concepts into photographic images.
- Students will demonstrate the ability to explain and defend their artwork in a class critique, as well as offer constructive criticism to their classmates using language specific to art and photography.

### Assignment:

Read the presentation “Introduction to Project 2: Exposing for Motion & Depth of Field” and take the short quiz.

Read the presentation “Digital Camera Basics” and take the short quiz.

Read the presentation “Exposure Triangle” and take the short quiz.

Read the presentation “Digital Photo Workflow” and take the short quiz.

Read the presentation “Using Digital Image Editing Software” and take the short quiz.

Using the information you learn about the exposure triangle, ISO, shutter speeds, and apertures (f-stops), make four kinds of photos:

1. **A photo that freezes motion:** Photograph someone or something moving quickly. Use a fast shutter speed, something faster than 1/60 second (1/125, 1/250, 1/500 ... or faster).
2. **A photo that shows motion (blur):** Photograph a person or thing moving quickly. Use a slow shutter speed, something slower than 1/60 second (1/30, 1/15, 1/8 ... or slower).
3. **A photo with shallow depth of field:** Make a photo where *only one thing or one part* of the image is in focus. Use the biggest aperture opening your camera has, like f/2.8, f/4, f5.6.
4. **A photo with deep depth of field:** Make photo where *everything* in the image is in focus. Use the smallest aperture opening your camera has, like f/22, f/16.

Students may use whatever kind of digital camera they choose as long as the exposure (ISO, shutter speed, and aperture) can be adjusted and controlled. Smart phone cameras where exposure can be controlled, or using an app to control exposure are OK too. Images may be in color and/or black & white.

Use digital image editing software (like Adobe Lightroom) or an app to adjust each image as desired. Students may use whatever digital image editing software or app they choose.

Present a total of four, final digital images in the class critique (Blackboard discussion board).

Critique your classmates' work.

## PROJECT 3: Natural & Artificial Light | 45 points | Due 7/5

### Objectives:

- Students will be able to correctly expose for shooting in a variety of natural and artificial lighting situations.
- Students will practice shooting black & white portraits and landscapes / urbanscapes.
- Students will create digital images.
- Students will practice the skill of observation.
- Students will practice critical-thinking skills.
- Students will be able to translate visual concepts into photographic images.- Students will demonstrate the ability to explain and defend their artwork in a class critique, as well as offer constructive criticism to their classmates using language specific to art and photography.

### **Assignment:**

Read the presentation “Introduction to Project 3: Natural & Artificial Light” and take the short quiz.

Apply what you learned about the exposure triangle in Project 2 and natural & artificial light (including the 3-point studio lighting set-up) in the Project 3 presentation, and make six kinds of photos:

1. A landscape or urbanscape during the day (sunny and/or overcast)
2. A landscape or urbanscape during twilight and/or at night (show the light from the moon and stars, street and house lights, neon signs, digital screens, etc.). Think about using a tripod and slow exposure. It’s OK to combine natural and artificial light for this photo.
3. A portrait outside in the sun
4. A portrait outside in the “open shade”
5. A portrait inside next to a window during the day
6. A portrait inside with ONLY artificial lights (3-point system)

Students may use whatever kind of digital camera they choose as long as the exposure (ISO, shutter speed, and aperture) can be adjusted and controlled. Smartphone cameras where exposure can be controlled, or using an app to control exposure are OK too. **Images must be black & white.**

Use digital image editing software (like Adobe Lightroom) or another app to adjust each image as desired. Students may use whatever digital image editing software or app they choose.

Present a total of six, final digital images in the class critique (Blackboard discussion board).

Critique your classmates’ work.

### **PROJECT 4: Self-Directed Series (Narrative) | 55 points | 7/19**

#### **Objectives:**

- Students will create a series of work based on a self-directed subject matter that tells a story or expresses a narrative.
- Students will demonstrate the methods and techniques learned in the previous three projects to create a cohesive series of digital images to present in class.
- Students will express their visual ideas through writing.
- Students will practice the skill of observation.
- Students will practice critical-thinking skills.
- Students will be able to translate visual concepts into photographic images.
- Students will demonstrate the ability to explain and defend their artwork in a class critique, as well as offer constructive criticism to their classmates using language specific to art and photography.

#### **Assignment:**

Research “narrative” and post your ideas for your final project on the Project 4 discussion board on Blackboard.

Participate in the discussion board.

Considering the techniques and methods learned in class, along with ideas about narrative, create a cohesive series of **5-10** images that work together to express a narrative or tell a story.

Students may use whatever kind of digital camera they choose. Use digital image editing software (like Adobe Lightroom) or another app to adjust each image as desired.

Read the presentation “How to Write an Artist Statement” and take the short quiz.

Write an artist statement for the final project (minimum of one paragraph, maximum of one page). Submit a draft to the instructor via email. Submit the final, edited artist statement with your final images.

Present **5-10**, final digital images in the class critique (Blackboard discussion board). Critique your classmates’ work.

## CLASS SCHEDULE

<b>WEEK 1: Monday 6/1</b>		<i>Week 1 assignments are due by Sunday, June 7, at 11:59pm</i>
<p><u>Assignments:</u></p> <p><b>Get Set Up for Our Online Class:</b></p> <ul style="list-style-type: none"> <li>• Watch the Welcome video.</li> <li>• Watch the Blackboard Tour of our class.</li> <li>• Complete the UNM-Valencia Blackboard Learn JumpStart.</li> <li>• Read the syllabus. Watch syllabus overview.</li> <li>• Complete syllabus scavenger hunt (quiz).</li> <li>• Post a syllabus question on the HELP forum.</li> <li>• Complete student agreement.</li> <li>• Read two articles: “Netiquette” and “21 Study Tips for Online Classes Success” and take quiz.</li> <li>• Read articles about participating in discussion boards.</li> <li>• Read article, “Equipment, Supplies, Resources.”</li> <li>• Participate in the Discussion Board: Introductions &amp; Favorite Photo (initial post).</li> <li>• Join our class with the Remind app (optional, extra credit).</li> </ul>	<p><u>Notes:</u></p> <p>Feel free to contact the instructor during office hours: Tuesdays, 11am-12pm. Call, text, FaceTime, or use the Remind app.</p> <p>View the Week 1 Checklist for more information.</p>	
<b>WEEK 2: Monday 6/8</b>		<i>Week 2 assignments are due by Sunday, June 14, at 11:59pm*</i>
<p><u>Assignments:</u></p> <ul style="list-style-type: none"> <li>• Discussion Board: comment &amp; respond*</li> <li>• Read presentation: Introduction to Project 1: Elements &amp; Principles of Design. Take quiz on presentation.</li> <li>• Read articles on Composition.</li> <li>• Read articles on Class Critiques. Take quiz on articles.</li> <li>• Shoot and complete Project 1.</li> </ul>	<p><u>Notes:</u></p> <p><b>DUE - Project 1: Elements &amp; Principles of Design</b> Submit photos on class critique (Blackboard Discussion Board) by Sunday, June 14, 11:59pm.</p> <p><i>*Discussion Board: Comments are due by Thursday, June 11, 11:59pm. Responses are due by Sunday, June 14, 11:59pm.</i></p> <p>View the Week 2 Checklist for more information.</p>	
<b>WEEK 3: Monday 6/15</b>		<i>Week 3 assignments are due by Sunday, June 21, at 11:59pm*</i>
<p><u>Assignments:</u></p> <ul style="list-style-type: none"> <li>• Critique Project 1: Elements &amp; Principles of Design*</li> <li>• Read presentation: Introduction to Project 2: Exposing for Motion &amp; Depth of Field. Take quiz on presentation.</li> <li>• Read presentation: Digital Camera Basics. Take quiz on presentation.</li> <li>• Read presentation: Exposure Triangle. Take quiz on presentation.</li> <li>• Shoot for Project 2.</li> </ul>	<p><u>Notes:</u></p> <p><i>*Class Critique: Comments are due by Thursday, June 18, 11:59pm. Responses are due by Sunday, June 21, 11:59pm.</i></p> <p>View the Week 3 Checklist for more information.</p>	
<b>WEEK 4: Monday 6/22</b>		<i>Week 4 assignments are due by Sunday, June 28, at 11:59pm*</i>
<p><u>Assignments:</u></p> <ul style="list-style-type: none"> <li>• Read presentation: Digital Photo Workflow. Take quiz on presentation.</li> <li>• Read presentation: Using Digital Image Editing Software. Take quiz on presentation.</li> <li>• Shoot, edit, and complete Project 2.</li> <li>• Think about ideas for your final project: Project 4: Self-Directed Series (Narrative)</li> </ul>	<p><u>Notes:</u></p> <p><b>DUE - Project 2: Exposing for Motion &amp; Depth of Field</b> Submit photos on class critique (Blackboard Discussion Board) by Sunday, June 28, 11:59pm.</p> <p>View the Week 4 Checklist for more information.</p>	

## CLASS SCHEDULE

<i>Week 5 assignments are due by Sunday, July 5, at 11:59pm*</i>	
<p><b>WEEK 5:</b> Monday 6/29</p> <p><u>Assignments:</u></p> <ul style="list-style-type: none"> <li>• Critique Project 2: Exposing for Motion &amp; Depth of Field*</li> <li>• Read presentation: Introduction to Project 3: Natural &amp; Artificial Light. Take quiz on presentation.</li> <li>• Read articles on Light.</li> <li>• Shoot, edit, and complete Project 3.</li> <li>• Think about ideas for your final project: Project 4: Self-Directed Series (Narrative)</li> <li>• Discussion Board: Share your ideas for your final project</li> </ul>	<p><u>Notes:</u></p> <p><b>DUE - Project 3: Natural &amp; Artificial Light</b> Submit photos on class critique (Blackboard Discussion Board) by Sunday, July 5, 11:59pm.</p> <p><i>*Class Critique:</i> <i>Comments are due by Thursday, July 2, 11:59pm.</i> <i>Responses are due by Sunday, July 5, 11:59pm.</i></p> <p>View the Week 5 Checklist for more information.</p>
<i>Week 6 assignments are due by Sunday, July 12, at 11:59pm</i>	
<p><b>WEEK 6:</b> Monday 7/6</p> <p><u>Assignments:</u></p> <ul style="list-style-type: none"> <li>• Critique Project 3: Natural &amp; Artificial Light*</li> <li>• Discussion Board: comment &amp; respond**</li> <li>• Read presentation: Introduction to Project 4: Final, Self-Directed Project (Narrative). Take quiz on presentation.</li> <li>• Read articles on Narrative.</li> <li>• Shoot for Project 4.</li> </ul>	<p><u>Notes:</u></p> <p><i>*Class Critique:</i> <i>Comments are due by Thursday, July 9, 11:59pm.</i> <i>Responses are due by Sunday, July 12, 11:59pm.</i></p> <p><i>**Discussion Board:</i> <i>Comments are due by Thursday, July 9, 11:59pm.</i> <i>Responses are due by Sunday, July 12, 11:59pm.</i></p> <p>View the Week 6 Checklist for more information.</p>
<i>Week 7 assignments are due by Sunday, July 19, at 11:59pm*</i>	
<p><b>WEEK 7:</b> Monday 7/13</p> <p><u>Assignments:</u></p> <ul style="list-style-type: none"> <li>• Read presentation: How to Write an Artist Statement. Take quiz on presentation.</li> <li>• Write and edit artist statement.*</li> <li>• Shoot, edit, and complete Project 4.</li> </ul>	<p><u>Notes:</u></p> <p><b>DUE - Project 4: Final, Self-Directed Series (Narrative)</b> Submit photos <u>AND</u> artist statement on class critique (Bb Discussion Board) by Sunday, July 19, 11:59pm.</p> <p><i>*Artist Statement:</i> <i>Draft is due (via email) by Thursday, July 16, 11:59pm.</i> <i>Final statement is due by Sunday, July 19, 11:59pm.</i></p> <p>View the Week 7 Checklist for more information.</p>
<i>Week 8 assignments are due by <b>Saturday, July 25</b>, at 11:59pm</i>	
<p><b>WEEK 8:</b> Monday 7/20</p> <p><u>Assignments:</u></p> <ul style="list-style-type: none"> <li>• Critique Project 4: Final, Self-Directed Series (Narrative)*</li> <li>• Discussion Board: Digital Image Editing Software (post only)</li> <li>• Read presentation on digital printing. Take quiz on presentation.</li> </ul>	<p><u>Notes:</u></p> <p><i>*Class Critique:</i> <i>Comments are due by Thursday, July 23, 11:59pm.</i> <i>Responses are due by <b>Saturday, July 25</b>, 11:59pm.</i></p> <p><i>**Discussion Board:</i> <i>Posts are due by <b>Saturday, July 25</b>, 11:59pm.</i> <i>Comments &amp; responses are not required.</i></p> <p>View the Week 8 Checklist for more information.</p>