Instructor's office & hours: Room 126A: MW 3:15-4:15p, T 4:15-5:30p,Th 11:45-12:15p, 1:15-2:45p,4:15-5:15p.

wcmurray@unm.edu 505-925-8727

Prerequisite: C or better in Math 1520 (Calculus II).

Required materials: Text Thomas' Calculus 14th ed., by Weir & Hass.

Sometimes useful: Scientific graphing calculator.

Disabilities: If you have a documented disability, please provide me with a copy of your letter from Equal Access Services, so that appropriate accommodations can be made.

Academic Dishonesty, as defined in the UNM-Valencia catalog, includes copying work from other students. Any student found doing this is subject to disciplinary action, ranging from "a reduced or failing grade for the work in question and/or the course..." thru being dropped from the course to being dropped from the University.

Persistent disruptive behavior which interferes with students' education—such as loud, distractive talking, insulting classmates or the instructor, repeated interruption of students' or the instructor's work, etc., may result in the student being dropped from the class.

Any Sexual Misconduct or Gender Discrimination brought to a faculty member's attention must, per UNM policy, be reported by the faculty member to the Office of Equal Opportunity and the Title IX Coordinator. For information regarding what comprises sexual misconduct see https://policy.unm.edu/university-policies/2000/2740.html

Electronic Communication Devices, incl. cell phones, laptops and such: Must be **Off** at all times during class. If you must text message, please leave the classroom.

Children are not permitted in Class, due to liability concerns.

Penalty for missing a test: Default policy is No "makeup" tests, so a missed test will be the one and only dropped score for the semester. If prior notice is given (phone or email message), or a verified emergency occurs before the test, the instructor may or may not, at his discretion, allow a late makeup test to be taken. Up to 20% reduction in score may be applied, depending on circumstances. If you know in advance you cannot take a test at the appointed time, see the instructor before test day; an early test may be arranged without penalty.

Calc III Syllabus, contin...

Homework: Homework assignments are due the next class day, at the beginning of class. Staple the day's homework together as a single packet, with problems and sections arranged in order as they appear on the green calendar. Also, please make the separation between main problems (#3, 6, 18, e.g, NOT a, b, c,...) extra obvious. This makes the Professor's work go a little faster, Thanks.

Late homework: 1 day late, -50%; 2 days late, -100%.

Attendance: After four accumulated absences, the student may be dropped by the instructor without further notice. If the student knows she or he must miss more than 4 classes, please discuss with the instructor; depending on circumstances, this policy may be relaxed.

Grading			Max possil	ole points	
Homework			100		
4 tests			400		
Drop lowest one of t	r homework	-100			
Final exam (not dropped, comprehensive, min 65% to pass course) 150					
			550	max poss course total	
("x" represents student's total course score)					
$532 \le x \le 550$	A+	(unless a test is missed, or homework	score is less	s than 50%.)	
$512 \le x < 532$	A	(unless a test is missed)			
$495 \le x < 512$	A-				
$477 \le x < 495$	B+				
$457 \le x < 477$	В				
$440 \le x < 457$	B-				
$422 \le x < 440$	C+				
$402 \le x \le 422$	C				
$385 \le x < 402$	C-*				
$330 \le x < 385$	D				
$0 \le x < 330$	F				

^{*}Note that a C- (or below) may not satisfy requirements for certain courses and/or degree programs. It is the student's responsibility to know whether this applies to her or his particular area of study.

^{**}No "Incomplete" (I) grades will be assigned.

... Calc III Syllabus, continued....

Course Objectives/Student Learning Outcomes: A student who earns a B or higher in the course should be able to:

- 1. Interpret and construct graphs of lines and surfaces in 3-D.
- 2. Calculate Dot and Cross Products of 3-D vectors.
- 3. Match equations of cylindrical and quadric surfaces to their graphs.
- 4. Perform derivative and integral calculations on vector functions.
- 5. Solve projectile motion problems using vector equations.
- 6. Identify and calculate arc length, unit tangent vectors, and curvature.
- 7. Identify and calculate the unit normal vector, and also the unit binormal vector, to a 3D curve.
- 8. Graph functions of two variables, e.g. z = f(x,y)..
- 9. Find limits of functions of more than one variable.
- 10. Find derivatives of functions of more than one variable.
- 11. Calculate directional derivatives and the gradient for functions of two and three variables.
- 12. Construct normal lines and tangent planes to a point on a surface z = f(x,y).
- 13. Estimate the change in a function z = f(x,y) due to a small change Δx or Δy , using differentials.
- 14. Find extrema of functions of two variables using the 1st & 2nd derivative tests.
- 15. Find extrema of functions of two variables using the method of Lagrange multipliers.
- 16. Perform integration of functions of two variables (double integrals), in
 - a) rectangular coordinates, and b) polar coordinates.
- 17. Perform integration of functions of three variables (triple integrals), in
 - a) rectangular, b)cylindrical, and c) spherical coordinates.
- 18. Calculate the work done by a vector force-field in 3-D space over a variable path (line integrals).
- 19. Calculate, and explain the concepts of, circulation and flux of a vector field.
- 20. Use Green's theorem to calculate circulation in a 2-D vector field.
- 21. Calculate surface integrals.
- 22. Using Stoke's theorem, calculate circulation in a 3-D vector field.
- 23. Find the divergence of 2-D and 3-D vector fields.
- 24. Calculate the curl at a point in a 3-D vector field
- 25. Find the Laplacian of a function.

MATH 2530	WIN-VALENCIA-
1:30-3420 P	<i>√ √ √</i>
19AVG 12-1 3-D COORDINATES	ZIAUCIZ. 2 VECTORS
±1, 3, 7, 11, 17, 19, 27, 53	世1,7,13,21,23,25,33,45,47
Z6NG 12.3 DOT PRODUCT OF VECTORS A.B.	ZBAUG EQUATIONS OF CYL & PUNDAIC SURFACES -
12.4 VECT OF 25, 43	1-00. 1 2KELCH
12.4 VECTUR CROSS PRODUCT AXB #2,3,5,6,11,23,25	
LABOR DAY	4SEP RVW
9SEP 3-D COORS	
LEST TO SURFACES	VECTOR DESCRIPTION OF MOTION #5,7,9,11,15,19.
16 SEP 13.2 INTEGRALS OF VECTOR FUNCTIONS 2-D PROJECTIVE MOTION. #1, 3,5,11,23,25	18 SEP 13.3 UNITTARGERT VECTOR #1, 3,15 13.4 UNIT NORMAL VECTOR, CURVATURE #1, 3,19
23 SEP 13.5 ACCELERATION_ UNIT BINDEMAL VECTOR. TORSION_#1,3,7,9,17,19	25 SEP
REVISOR 13.2: #40	RVW
30 SEP CALCULUS WITH VECTORS	20CT 14.1 FUNCTIONS OF TWO VARIABLES.
TEST# 2 Description of Motion	#1, 30, 14, 37,49. 14.2 LIMITS OF MULTIVBLE FN3 #1,5, 11,13, 25, 29, 41,43
7 OCT 14.3 PARTIAL DERIVATIVES	9 OCT 144 CHAIL RULE FOR MV FNS. #1, 9, 25, 47
#1,2,5,23,31,41,43,55,75,83,91	14.5 DIBERTIONALDERN. GRADIENT. \$1,7,11,19
14 OCT 14.6 DIFFERENTIALS OF MV F25 = 23,27,53	1600 14.7 EXTREMA CONTIN. #3,41
14.7 EXTREMA, MU: FAS #1,2	14.8 SOLVING GXTREMA PROBS WITH LAGRANGE MULTIPLIERS # 1
21 OCT RVW	23 OCT TEST 3 PARTING DERVIS. EXTREMA GENLY FAS.
28 OCT 15-1 DOUBLE INTEGRALS #1,3,17 15.2 #9,11,13,19,22 15.3 #1,5	30 Oct 15.4 POWER COURS \$ \$ \$\$ \$9,11,27,29 15.5 TRIPLE PUTEGRALS, RELTANGE COOKERS #7,9,17,21,270,23
4 HOV FINISH 15,5 SSS BECT.	6NOV 15.7 SSS SPHERICAL COORDS
15.7 \S CYL COORDS # 25,29,31,37,39	#43,49,54a, 95,56
NAON RVW	13NOV DOUBLE & TRIPLE TEST # 1 INTEGRALS POLAR/CYL & SPHERICAL COORD SYSTEMS
18 NOV 16.1 PART INTEGRACS #1,3,5,9,11,27	20,00 16,2 BLUX. CIBCULATON #29, 55
, 16.2 VECTOR FIGGOS WORK, #1,3,7,19	GREBH'S THEOREM #7, 11, 27
ZSNOV 16.5 CLARVED SURFACE AREA #37419	27NOV 16.8 DIV, CURL IN 3-0 #1, 2
16.6 ENTEGRATING OVER 1 #31	16.7 STOKES THEOREM #1, 2
ZDEC	LAPLACIAN (INSTRUCTURES HAWK HANDOUT)
KUW For FINAL	HDEC RVW FOR FINAL
19 DEC FINAL EXAM 1:30-3:30A	11 DEC